

Council Meeting of
April 17, 2012

Honorable Mayor and Members
of the City Council
City Hall
Torrance, California

Members of the Council:

SUBJECT: Public Works – Set hearing date for proposed Underground Utility District 19 – Del Amo Boulevard No. 20 – Van Ness Avenue.

RECOMMENDATION

Recommendation of the Public Works Director that City Council set a date of May 1, 2012 for a public hearing regarding proposed Underground Utility Districts No. 19 – Del Amo Boulevard from Henrietta Street to Victor Street and No. 20 – Van Ness Avenue from Torrance Boulevard to Cravens Avenue, and direct the staff to notify all property owners affected by the proposed district.

Funding

No funding required.

BACKGROUND

On April 3, 2012, Your Honorable Body approved and adopted Resolution 2012-35, amending and updating Resolution No. 2005-71 regarding the Utility Undergrounding Facilities Plan and Utility Undergrounding Impact Fees, which includes Del Amo Boulevard, between Henrietta Street and Victor Street, as well as Van Ness Avenue, between Torrance Boulevard and Cravens Avenue.

The City has a right to designate which locations of the City the Impact Fee funds are to be used. The City has adopted into the Municipal Code a procedure to follow in designating underground utility districts.

ANALYSIS

The south side of Del Amo between Henrietta and Victor streets contains overhead wiring on wooden poles that power the existing street lights and the traffic signals at Victor Street and Entradero Avenue. The west side of Van Ness between Torrance and Cravens contains overhead wiring on wooden poles that energize the street lights and the traffic signal at Torrance Boulevard. Staff and Southern California Edison (SCE) have been coordinating the design and installation of the underground

electrical system by the City and Edison's removal of the wooden poles and overhead wiring.

A companion item on tonight's agenda awards the construction of the City's underground conduits and cables, the installation of new underground serviced marbelite street light poles and service to the impacted traffic signals.

Should the City Council adopt the recommendation, the Public Works Director will transmit an "Engineer's Report" to the City Council at the time of the hearing. The report will describe the boundaries of the district, the work to be undertaken, the extent of participation of the affected utility companies, estimated total costs to the City and any additional information required.

In conformance with Section 20 of Article 1, Chapter 7, Division 7 of the Torrance Municipal Code, the City Council must now set a time and date for a public hearing to ascertain whether or not public necessity, health, safety or welfare requires the removal of poles, overhead wires and associated overhead structures within the proposed underground utility district and the underground installation of wires and facilities for supplying electric communication or similar or associated service. Establishment of the Underground Utility District will prohibit future installation of overhead facilities within the District.

Respectfully submitted,

ROBERT J. BESTE
Public Works Director

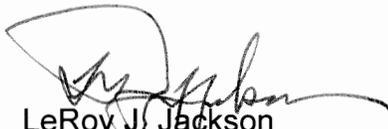


By: Ted Semaan
Engineering Manager

CONCUR:



Robert J. Beste
Public Works Director



LeRoy J. Jackson
City Manager

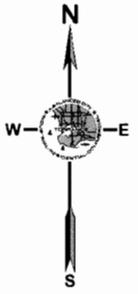
Note: This public hearing is the first of a series pertaining to the creation of underground utilities districts to areas already underground.

Attachments: A. Location Map
B. Existing Underground Utility Districts Map

CITY OF TORRANCE PROPOSED UNDERGROUND UTILITY DISTRICTS LOCATION MAP

**PROPOSED UNDERGROUND
UTILITY DISTRICT #19**

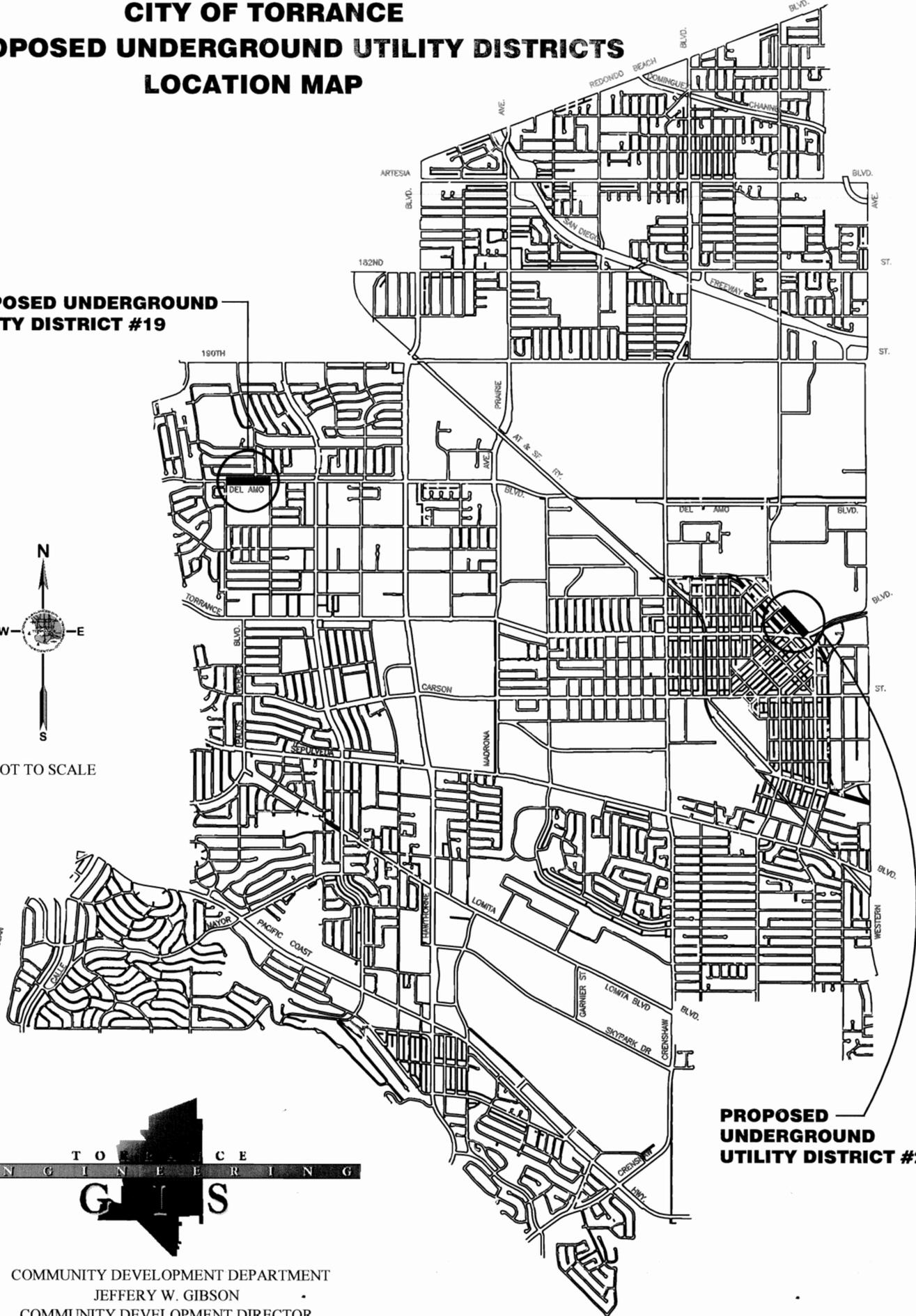
**PROPOSED
UNDERGROUND
UTILITY DISTRICT #20**



NOT TO SCALE



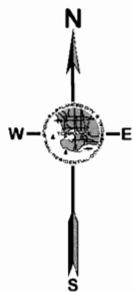
COMMUNITY DEVELOPMENT DEPARTMENT
JEFFERY W. GIBSON
COMMUNITY DEVELOPMENT DIRECTOR



CITY OF TORRANCE PROPOSED UNDERGROUND UTILITY DISTRICT LOCATION MAP

LEGEND:

-  EXISTING UNDERGROUND UTILITY DISTRICTS
-  DISTRICT NUMBERS (TYP.)



NOT TO SCALE



COMMUNITY DEVELOPMENT DEPARTMENT
JEFFERY W. GIBSON
COMMUNITY DEVELOPMENT DIRECTOR

